

## Gimp Quick Guide

Everyone Can Sign  
The Ultimate Gimp 2.10 Guide: Learn Professional Photo Editing  
The Book of GIMP  
GIMP Bible  
Solaris 8  
Essential Reference  
Beginning GIMP  
Blender Master Class  
Your User's Manual  
Gimp 2.6 Cookbook  
Red Hat Linux 6.0  
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SQL\*Plus  
The Artist's Guide to GIMP  
The Artist's Guide to GIMP Effects  
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Essential ASP for Web Professionals  
Perl Graphics Programming  
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Gimp Starter  
The Book of GIMP  
SAMS Teach Yourself GIMP in 24 Hours  
Graphics Shaders  
GIMP for Absolute Beginners  
Grokking the GIMP  
Ketogenic Diet: a 30-Day Quick-Start Guide to Losing Weight Fast  
Programming Web Graphics with Perl and GNU Software

### Everyone Can Sign

Learn the Raspberry Pi 3 from the experts! Raspberry Pi User Guide, 4th Edition is the "unofficial official" guide to everything Raspberry Pi 3. Written by the Pi's creator and a leading Pi guru, this book goes straight to the source to bring you the ultimate Raspberry Pi 3 manual. This new fourth edition has been updated to cover the Raspberry Pi 3 board and software, with detailed discussion on its wide array of configurations, languages, and applications. You'll learn how to take full advantage of the mighty Pi's full capabilities, and then expand those capabilities even more with add-on technologies. You'll write productivity and multimedia programs, and learn flexible programming languages that allow you to shape your Raspberry Pi into whatever you want it to be. If you're ready to jump right in, this book gets you started with clear, step-by-step instruction from software installation to system customization. The Raspberry Pi's tremendous popularity has spawned an entire industry of add-ons, parts, hacks, ideas, and inventions. The movement is growing, and pushing the boundaries of possibility along with it—are you ready to be a part of it? This book is your ideal companion for claiming your piece of the Pi. Get all set up with software, and connect to other devices Understand Linux System Admin nomenclature and conventions Write your own programs using Python and Scratch Extend the Pi's capabilities with add-ons like Wi-Fi dongles, a touch screen, and more The credit-card sized Raspberry Pi has become a global phenomenon. Created by the Raspberry Pi Foundation to get kids interested in programming, this tiny computer kick-started a movement of tinkerers, thinkers, experimenters, and inventors. Where will your Raspberry Pi 3 take you? The Raspberry Pi User Guide, 3rd Edition is your ultimate roadmap to discovery.

### The Ultimate Gimp 2.10 Guide: Learn Professional Photo Editing

Oscar-winning film Charly starring Cliff Robertson and Claire Bloom—a mentally challenged man receives an operation that turns him into a genius and introduces him to heartache.

### **The Book of GIMP**

As a full-featured, free alternative to Adobe Photoshop, GIMP is one of the world's most popular open source projects. The latest version of GIMP (2.8) brings long-awaited improvements and powerful new tools to make graphic design and photo manipulation even easier—but it's still a notoriously challenging program to use. The Artist's Guide to GIMP teaches you how to use GIMP without a tedious list of menu paths and options. Instead, as you follow along with Michael J. Hammel's step-by-step instructions, you'll learn to produce professional-looking advertisements, apply impressive photographic effects, and design cool logos and text effects. These extensively illustrated tutorials are perfect for hands-on learning or as templates for your own artistic experiments. After a crash course in GIMP's core tools like brushes, patterns, selections, layers, modes, and masks, you'll learn: Photographic techniques to clean up blemishes and dust, create sepia-toned antique images, swap colors, produce motion blurs, alter depth of field, simulate a tilt-shift, and fix rips in an old photo Web design techniques to create navigation tabs, icons, fancy buttons, backgrounds, and borders Type effects to create depth, perspective shadows, metallic and distressed text, and neon and graffiti lettering Advertising effects to produce movie posters and package designs; simulate clouds, cracks, cloth, and underwater effects; and create specialized lighting Whether you're new to GIMP or you've been playing with this powerful software for years, you'll be inspired by the original art, creative photo manipulations, and numerous tips for designers. Covers GIMP 2.8

### **GIMP Bible**

Rather than simply running down a list of GIMP's capabilities, this tutorial actually teaches graphic art techniques and Web media creation using GIMP. The CD-ROM contains the latest GIMP release and the GIMP Toolkit, GTK+.

### **Solaris 8 Essential Reference**

Revised and updated with new information on broadband options, instant messaging, e-commerce, security, connection sharing, gaming, and more, this "excellent resource and guide" (Sys Admin magazine) is truly the bible for anyone who wants to use the Internet more fully. Inside, discover Internet gospel truths: The lowdown on service providers and high-speed access How to customize and enhance browsers The Web's best software, audio, chat rooms, and more Design software that works for Windows, Macs, or Linux The CD-ROM features the Opera Web browser, antispam tools, and a directory with live links.

### **Beginning GIMP**

Inkscape is a powerful, free, cross-platform, vector-based drawing tool similar to Adobe Illustrator and CorelDRAW. The Book of Inkscape, written by Inkscape developer and graphic designer Dmitry Kirsanov, is an in-depth guide to Inkscape, offering comprehensive coverage and creative advice on Inkscape's many capabilities. Kirsanov draws on his experience using Inkscape for design and illustration as well as his extensive knowledge of Inkscape's features, several of which he developed. Following an overview of vector-based graphics in general and SVG in particular, Kirsanov takes the reader from basic techniques-selecting, transforming, styling-to more advanced topics such as gradients and patterns, path editing, artistic drawing, clones and patterns, working with text, exporting bitmaps, and using extensions. The Book of Inkscape is a complete guide to Inkscape for every artist, whether amateur or professional.

### **Blender Master Class**

A two-in-one guidebook and reference manual to the free graphics-editing program provides a comprehensive introduction to GIMP's many features while offering step-by-step instructions for a series of projects that encompass photo retouching, logo animation and website visuals. Original.

### **Your User's Manual**

Provides instructions and tutorials on using the GIMP image editor to retouch photographs, create new artwork, and create composites of multiple images.

### **Gimp 2.6 Cookbook**

Learn how to build your own multimedia workstation, and how to use it! Slackermedia is a multimedia guidebook for people looking to get away from operating systems that tell them what they can or can't do in their art. But it doesn't stop there! In this volume, you'll find detailed guides on the most important multimedia applications on Linux today: the Kdenlive video editor and the Qtractor digital audio workstation. You'll also get tips and resources on other great multimedia applications of Linux, like Blender, Audacity, Jamin, CALF, LADSPA, GIMP, Inkscape, ffmpeg, sox, Qsynth, fluidsynth, soundfonts, Xsynth, whySynth, QJack Control, Font Matrix, and many many more. By the end of your journey with Slackermedia, you'll know everything you need to know to create original multimedia content and any kind of digital art on the powerful, free operating system of GNU Linux. So put your nerd glasses on, roll up your sleeves, and prepare yourself for creativity like you've never experienced.

## **Red Hat Linux 6.0**

Filled with the most current information, a beginning guide for first-time Linux users details how to install and configure Red Hat Linux on their personal computer, or convert an existing system over to Linux, by covering GNOME and KDE desktop environments and featuring an overview of the Linux filesystem.

## **Oracle SQL\*Plus**

An indispensable and authoritative resource guides both intermediate and advanced Web designers through the process of using CGI scripts to generate powerful graphic content and simplifies the manipulation of graphics formats for beginners. Original. (Intermediate/Advanced).

## **The Artist's Guide to GIMP**

Beginning Photo Retouching & Restoration Using GIMP teaches the reader how to achieve professional results using this high end image editor. You'll learn how to do everything from making dull images "pop" to resurrecting badly damaged photographs deemed beyond any hope of rescue. There's no need to shell out good money month after month for the "big name" software package. GIMP 2.8 is a world-class image editor that wields almost as much power, and is completely free! Learning the art of photo retouching and restoration is fun and rewarding. Reclaim those treasured images from the ravages of time and neglect, and pass them on to future generations. Beginning Photo Retouching & Restoration Using GIMP will provide you with a wide array of editing exercises to help you develop a high degree of proficiency. Whether you are the designated "family archivist" wanting to preserve your family history, or a professional photographer with a desire to add an extra revenue generating service, this book will be an invaluable aid. • Shows how to acquire the best scans and digitize large photographs. • Teaches you how to digitally repair damaged prints, correct color shifts, reclaim lost detail-even colorize black and white images. • Offers great tips on how to maintain and preserve your newly printed restored photographs, and how to properly store originals.

## **The Artist's Guide to GIMP Effects**

A Starter guide which helps you practically start with GIMP through plenty of examples and screenshots. This is an excellent handbook for anyone who would like to start drawing using their computers. The approach used within this book is objective so that readers from any age will be able to learn the process. The setup is so basic that you will need only a computer and a very minimal amount of computer literacy to start using this book.

### **Internet Bible**

Covers Solaris Versions 2.3 through 2.7 and essentials of Solaris 8. Breaks down SunOS into key conceptual areas. Includes referential aids, brief descriptions, useful examples, complete command tables, descriptive jump tables and helpful cross reference.

### **The Book of Inkscape**

A quick, concise guide for authors who may be searching for clever new ways to market their books.

### **The Artist's Guide to GIMP**

Everyone Can Sign Young Children's Series Quick Guide: Infant/Toddler provides you with signs to use at home, school, with the family and much more! Learn Sign Language as a tool to enhance communication with your children, and build lasting foundations in the building blocks of communication. Visit us at [TimeToSign.com](http://TimeToSign.com) for support and services in using Sign Language with your children.

### **Linux Journal**

As a full-featured, free alternative to Adobe Photoshop, GIMP is one of the world's most popular open source projects. The latest version of GIMP (2.8) brings long-awaited improvements and powerful new tools to make graphic design and photo manipulation even easier—but it's still a notoriously challenging program to use. The Artist's Guide to GIMP teaches you how to use GIMP without a tedious list of menu paths and options. Instead, as you follow along with Michael J. Hammel's step-by-step instructions, you'll learn to produce professional-looking advertisements, apply impressive photographic effects, and design cool logos and text effects. These extensively illustrated tutorials are perfect for hands-on learning or as templates for your own artistic experiments. After a crash course in GIMP's core tools like brushes, patterns, selections, layers, modes, and masks, you'll learn: Photographic techniques to clean up blemishes and dust, create sepia-toned antique images, swap colors, produce motion blurs, alter depth of field, simulate a tilt-shift, and fix rips in an old photo Web design techniques to create navigation tabs, icons, fancy buttons, backgrounds, and borders Type effects to create depth, perspective shadows, metallic and distressed text, and neon and graffiti lettering Advertising effects to produce movie posters and package designs; simulate clouds, cracks, cloth, and underwater effects; and create specialized lighting Whether you're new to GIMP or you've been playing with this powerful software for years, you'll be inspired by the original art, creative photo manipulations, and numerous tips for designers. Covers GIMP 2.8

## **Essential ASP for Web Professionals**

High-quality images have an amazing power of attraction. Just add some stunning photos and graphics to your website or app and watch your user engagement and conversion numbers climb. It can be tricky, but with this practical guide, you'll master the many facets of delivering high performance images on the internet—without adversely affecting site performance. You'll learn the nuts and bolts of color theory, image formats, storage and management, operations delivery, browser and application behavior, the responsive web, and many other topics. Ideal for developers, this book also provides useful tips, tricks, and practical theory for processing and displaying powerful images that won't slow down your online product. Explore digital image theory and the different formats available Dive into JPEGs, SVG and vector images, lossless compression, and other formats Use techniques for downloading and rendering images in a browser, and for loading images on mobile devices and cellular networks Examine specific rendering techniques, such as lazy loading, image processing, image consolidation, and responsive images Take responsive images to the next level by using content negotiation between browser and server with the Client Hints HTTP standard Learn how to operationalize your image workflow Contributors include Colin Bendell, Tim Kadlec, Yoav Weiss, Guy Podjarny, Nick Doyle, and Mike McCall from Akamai Technologies.

## **Perl Graphics Programming**

This insightful volume focuses on scripting programmers to manipulate graphics for the Web. The book documents new ways to use Perl modules for generating graphics.

## **Quick Guide in Stretching**

Stretching is a form of physical exercise in which a specific muscle, a tendon or muscle group is deliberately flexed or stretched in order to improve the muscle's felt elasticity and achieve comfortable muscle tone. This book is the 3rd volume of the series "The Art of Happiness" after Volume 1 "Happiness Guide - How to boost your Serotonin level-" and Volume 2 "Chromotherapy - colours and well-being." The target of this book is to make everyone understand why stretching is so important in all physical activities and why we need to achieve a comfortable muscle tone.

## **Raspberry Pi User Guide**

What is the point? What is the purpose of life? Why must I suffer the stress, and anxiety that comes with it? Why does it all seem so hard and so unfair? If you have asked yourself any of these questions, then you have found the book you are

looking for. There are answers to all of these questions and Anderson Silver has compiled teachings from Stoicism and other schools of thought in Your User's Manual. This refreshing collection not only gives the reader much sought after answers, but also provides the tools for finding purpose, and living an anxiety-free life in the modern world. Meant as a light read that the reader can come back to and meditate on periodically, Anderson has done a wonderful job of condensing fundamental teachings, making Your User's Manual a straightforward read in answering life's most pressing questions and recognizing what is truly important.

## **GIMP**

You've experienced the shiny, point-and-click surface of your Linux computer—now dive below and explore its depths with the power of the command line. The Linux Command Line takes you from your very first terminal keystrokes to writing full programs in Bash, the most popular Linux shell. Along the way you'll learn the timeless skills handed down by generations of gray-bearded, mouse-shunning gurus: file navigation, environment configuration, command chaining, pattern matching with regular expressions, and more. In addition to that practical knowledge, author William Shotts reveals the philosophy behind these tools and the rich heritage that your desktop Linux machine has inherited from Unix supercomputers of yore. As you make your way through the book's short, easily-digestible chapters, you'll learn how to: \* Create and delete files, directories, and symlinks \* Administer your system, including networking, package installation, and process management \* Use standard input and output, redirection, and pipelines \* Edit files with Vi, the world's most popular text editor \* Write shell scripts to automate common or boring tasks \* Slice and dice text files with cut, paste, grep, patch, and sed Once you overcome your initial "shell shock," you'll find that the command line is a natural and expressive way to communicate with your computer. Just don't be surprised if your mouse starts to gather dust. A featured resource in the Linux Foundation's "Evolution of a SysAdmin"

## **GIMP 2.6 for Photographers**

The GIMP Version 2.4 will be released end of 2005. We'll likely be first to market a book about the new version. Other books are pre-Version 2.4 and very outdated Takes a project-based approach. Reader will be taught through real-world examples and projects immediately applicable for their own work GIMP is an emerging technology in Open Source that has been making big headlines. Was used to make the Scooby-Doo movie and the official mascot of Linux (Tux) GIMP works on Mac OSX, Linux, and Windows. This book shows how to install it on each platform.

## **Becoming an Authorpreneur**

Despite the wide use of SQL \*Plus, few developers and database administrators know how powerful it really is. And the syntax can sometimes be tricky. This portable guide provides a quick reference to subjects such as interacting with SQL \*Plus, selecting data, formatting reports, writing scripting, and tuning SQL. There's also a command reference.

### **The GIMP for Linux and Unix**

GIMP for Absolute Beginners gives us an easy way to use the power of GIMP, and enjoy digital photography and graphics without worrying about application features. GIMP is a powerful open source graphics and digital imaging application with almost all the features of its proprietary counterpart, Photoshop. But many of us are photographers and artists first, and we like to use our tools without having to think about them too much. GIMP for Absolute Beginners gets us to this stage without patronising users who haven't used GIMP before. But what can we actually do with photos and graphical images? These questions are answered in a photo projects chapter as well as a chapter on digital painting: Starting with making small changes to photos and adding information to them to creating paintings and drawings without photographic input. GIMP for Absolute Beginners covers the newest version of GIMP, version 2.8, so you can be sure the book covers the latest GIMP features. \*\*The print version of this book is black & white, but the ebook version is in color on color-enabled devices. \*\*

### **Slackermidia**

Have you always wanted to do the things the pro's are doing? Now you can! In 'The Ultimate GIMP 2.10 Guide' you will learn professional photo editing, retouching, and e-book cover design in GIMP 2.10 in easy steps. The book starts from the very beginning, so when you are new to photo editing, that's no problem! The book starts with installing and configuring GIMP 2.10 to make it look and act as Photoshop. Then all aspects of photo editing are covered, and no stone will be left unturned! Everything will be shown in easy to follow steps. You will learn how to improve and correct photographs professionally, and how to work with layers. You'll learn how to crop images, how to resize images, how to save images for web, how to save images for print, and how to make PDF's. You will learn professional retouching, like skin retouching with frequency separation, Liquify (for example to make someone thinner), how to let the program remove objects, and how to remove objects with the clone and heal tool. You will learn how to use masks, and how to make selections. In Chapter 5 we will go in to making professional selections with just a single click (this is not possible in Photoshop!) using the patented 'U-point technology'. The U-point technology is delivered by the Google Nik Collection, a professional high-end photo editing "plug-in" suite, used by professional photographers. The Google Nik Collection and its integration into GIMP will be discussed in its whole. So in addition to gaining great expertise in GIMP, this book will also cover the complete Google Nik Collection. We'll download and install the software, together with a special plugin that will let you work with the Google Nik Collection from out of GIMP. You will learn how to create black and white images at a professional level with the most powerful black and

white plugin on the market, and you will learn how to sharpen images and remove noise. We'll look at making vignettes, and HDR photography. We'll look at the use of text, kerning text, and how to make eye-catching book covers. You'll learn everything about all the powerful blending modes, and the practical use of each blending mode will be shown and explained. You'll learn how to select hair, how to use and make patterns and gradients, and how to use and adjust a tablet. You will learn everything about brushes. How to create brushes yourself, the many special effects you can create with brushes (e.g. to create a flock of birds with just a single stroke, or to create grunge textures), and how to download free creative brushes. We will look at a popular skin retouching technique used by professionals called "frequency separation", and different methods for dodging and burning (selectively darkening and lightening of an image). We will discuss color theory, and it's direct connection to the ways color is manipulated in photo manipulation programs. We'll discover creative filters that bring a different look and feel to your image. The book is created for the Windows (7,8,10) user. With some extra steps however, the Linux user can also follow along. The book has been printed in black and white to keep the price as low as possible. About the writer: Bernard 't Hooft has over 15 years of experience with professional photo editing, and teaches photo editing at the VolksUniversiteit in the Netherlands.

### **High Performance Images**

Programmable graphics shaders, programs that can be downloaded to a graphics processor (GPU) to carry out operations outside the fixed-function pipeline of earlier standards, have become a key feature of computer graphics. This book is designed to open computer graphics shader programming to the student, whether in a traditional class or on their own. It is intended to complement texts based on fixed-function graphics APIs, specifically OpenGL. It introduces shader programming in general, and specifically the GLSL shader language. It also introduces a flexible, easy-to-use tool, glman, that helps you develop, test, and tune shaders outside an application that would use them.

### **Learning Red Hat Linux**

Blender is a powerful and free 3D graphics tool used by artists and designers worldwide. But even experienced designers can find it challenging to turn an idea into a polished piece. For those who have struggled to create professional-quality projects in Blender, author Ben Simonds offers this peek inside his studio. You'll learn how to create 3D models as you explore the creative process that he uses to model three example projects: a muscular bat creature, a futuristic robotic spider, and ancient temple ruins. Along the way, you'll master the Blender interface and learn how to create and refine your own models. You'll also learn how to:

- Work with reference and concept art in Blender and GIMP to make starting projects easier
- Block in models with simple geometry and build up more complex forms
- Use Blender's powerful sculpting brushes to create detailed organic models
- Paint textures with Blender and GIMP and map them onto your 3D artwork
- Light,

render, and composite your models to create striking images Each chapter walks you through a piece of the modeling process and offers detailed explanations of the tools and concepts used. Filled with full-color artwork and real-world tips, Blender Master Class gives you the foundation you need to create your own stunning masterpieces. Covers Blender 2.6x

## **Beginning Photo Retouching and Restoration Using GIMP**

### **Flowers for Algernon**

The Web professional's guide to creating Active Server Pages (ASP) with the world's #1 scripting language: JavaScript. Step-by-step walkthroughs of key applications: database integration, automated email replies, and much more. See the code at work on a free Web-based companion site -- and discover bonus projects, solutions, and downloadable code! Endorsed by WOW (The World Organization of Web Masters)! This concise, practical, example-rich guide teaches Web developers exactly what they need to know to achieve high-quality results with Microsoft's Active Server Pages and JavaScript -- immediately. Endorsed by the World Organization of Webmasters, Essential ASP for Web Professionals offers no-nonsense, practical coverage designed around real-world examples you can see working on a live sample site. Leading Web developer Elijah Lovejoy teaches Web developers exactly what they need to get up-and-running fast -- from the basics of embedding ASP code in HTML pages to full-blown application development. Essential ASP for Web Professionals walks you through these and other real-world examples: shopping carts, database applications, sending email from Web pages, creating guest books, and embedding variable information such as dates in Web pages. Every chapter includes practical overviews of relevant ASP and JavaScript features, reinforcing all that's been learned. Essential ASP for Web Professionals comes with a free web site that includes additional projects and solutions, downloadable code, images, additional in-depth explanations, and other valuable resources. Elijah Lovejoy has over six years experience developing Internet and database applications; his clients have included the American Film Institute and the Environmental Protection Agency. He is currently Chief Technology Officer for Prepay.com.

### **The Linux Command Line**

Image editing is a crucial element in the photographic workflow. Image editing tools, most notably Photoshop, are usually sophisticated and deep applications, and are fairly expensive. The only open source tool in this market is the GIMP, which has developed into a powerful, multiplatform system running on Linux, Mac OS X, and Microsoft Windows. GIMP 2.8 for Photographers is a beginner's guide to the only open source image editing tool that provides a no-cost alternative to expensive programs such as Photoshop. Topics include the new user interface and tools, the basics of image editing and

simple adjustments, advanced techniques using layers and masks, developing RAW images, working with the improved text tool, and preparing high-quality black-and-white images. The most important editing functions are presented in individual, easy-to-follow workshops. A bonus section on the included DVD describes special techniques for web graphics. GIMP 2.8 for Photographers has evolved from classroom materials that the author developed and taught in courses and workshops on image editing with the GIMP.

### **GIMP 2.8 for Photographers**

GIMP is a free alternative to Adobe Photoshop with tons of professional-grade features. But with so many powerful tools and menu options, GIMP can be difficult to master. Whether you're struggling to get started or trying to master some of GIMP's more complex features, you'll find the answers you're looking for in The Book of GIMP. The tutorials in the first half of the book walk you through essential GIMP skills, like resizing and cropping images, touching up spots and scratches, and customizing your work area. Illustrated, step-by-step instructions show you how to: -Improve the lighting and composition of images -Remove distortions and noise to make old and damaged photos look like new -Create stunning panoramas and digital collages using a series of photos -Make, edit, and export custom textures, logos, and animated GIFs -Work with selections, channels, and masks to edit images like a pro -Create colorful digital art, layer by layer The book's second half offers a comprehensive reference to GIMP's many features, including color balancing, masks, filters, and plug-ins. You'll find tools described in unparalleled detail, with coverage of nearly every option and parameter. With illustrated tutorials and detailed references, The Book of GIMP is sure to become your one-stop guide to just about everything GIMP.

### **Gimp Starter**

### **The Book of GIMP**

Over 50 recipes to produce amazing graphics with the GIMP.

### **SAMS Teach Yourself GIMP in 24 Hours**

Want to get a flat belly in 30 days? If so, this may be the most important book you read this year Let's face it most diets are designed to get the weight off BUT THEN WHAT? Once you stop using the diet more than likely the weight you lost will return, and often with a few extra pounds as a painful bonus. Most people end up feeling worse than they did before they started the new diet. As such, many people simply give up in frustration and begin to accept their current weight and

condition. This does not need to be the case for you ANYMORE. Losing weight and keeping it off permanently does not need to be hit and miss. Finally, there's a plan that has proven science behind it and a diet that you can use on a daily basis as long as you want - LONG TERM. Actually, calling it a diet is doing it a dis-service, as it becomes more of a lifestyle plan. It can fit into your daily routine easily and allows you to ENJOY FOOD and LOSE WEIGHT at the SAME TIME. I'm talking about the Ketogenic Diet Here's what you'll discover in the "Ketogenic Diet: A 30-Day Quick-Start Guide To Losing Weight Fast" How to cut through all the diet misinformation that's out there and focus on the tried and true tips that are GUARANTEED to help you lose weight faster than you ever thought possible! Exactly why going on the Ketogenic Diet offers so many TERRIFIC HEALTH BENEFITS, such as lower blood sugar, lower blood pressure, reduced chances of contracting heart disease, more energy and much, much more! Why only 5% of dieters SUCCEED and what you can do to ensure you are one of those lucky 5%! The history behind the Ketogenic Diet and why it is so effective in burning fat! The top 5 WORST mistakes to avoid on a Ketogenic Diet How to instantly send your energy levels SKYROCKETING! How to avoid the cardinal dieting sins that cause 95% of dieters to fail - follow this advice and you are practically guaranteed to not just REACH BUT EXCEED your weight loss goals! How to follow the Ketogenic Diet out in the "REAL WORLD" - just follow these principles and you will soon be AMAZED at how much weight you've lost and how much better you feel! How to save time during the week and quickly prepare "GUT-BUSTING" meals for yourself, plus I'll give you 45 recipes of fat-burning breakfasts, lunches and dinners! You already know that 95% of dieters fail - I'll tell you EXACTLY what staples and ingredients to keep on hand in your kitchen and pantry to help ensure you are not one of them! Bottom line The Ketogenic Diet is THE BEST diet to help you lose fat while remaining FULL and SATIATED. As a side-effect, your risk for developing deadly diseases will plummet and you will have SO much more energy! This is why the Ketogenic Diet has been endorsed by many celebrities and athletes. Regularly priced at \$15.99, you can now download this book for a limited discount. If you are quick, I'll also throw in a FREE \$17 gift to help you stick to your weight-loss goals. Maria Lively 2016 All Rights Reserved

## Graphics Shaders

Image editing has become a crucial element in the photographic workflow. Image editing tools, most notably Photoshop, are usually sophisticated and deep applications, and are fairly expensive. The only open source tool in this market is the GIMP, which has developed into a powerful, multiplatform system running on Linux, Mac OS X, and Microsoft Windows. GIMP 2.6 for Photographers is a beginner's guide to the only open source image editing tool that provides a low-cost alternative to expensive programs such as Photoshop. Topics include the basics of image editing and simple adjustments, as well as advanced techniques using layers and masks, stitching panoramic images, and preparing high-quality black and white images. The most important editing functions are presented in individual, easy-to-follow workshops. GIMP 2.6 for Photographers has evolved from classroom materials that the author developed and taught in courses and workshops on image editing with the GIMP. The upgrade to GIMP 2.8 that is discussed in the book can be found at [rockynook.com](http://rockynook.com) for a

preview and more details.

### **GIMP for Absolute Beginners**

Learn the practical techniques of digital image manipulation. Out of the hundreds of functions and filters in the GIMP, which were the right ones to use, and why?

### **Grokking the GIMP**

The authors comprehensively cover GIMP by teaching readers all aspects ranging from installing to scripting to working faster and more efficiently through shortcuts. Features a 32-page Color Studio with inspiring images readers can create by learning all of the program's techniques in the book. The CD-ROM contains core GIMP software, plug-ins, and libraries that add file formats and effects to harness the power of this expandable and extensible program.

### **Ketogenic Diet: a 30-Day Quick-Start Guide to Losing Weight Fast**

The ultimate reference and guide to the GNU image manipulation program GIMP is a free, Photoshop-like image manipulation program, and as its use grows, so does the demand for detailed instruction on how to get the very most out of it. GIMP Bible is the most comprehensive and current independent GIMP reference available that goes beyond official documentation. If you're a digital artist or photographer, the step-by-step explanations in this authoritative guide show you how to power-use GIMP throughout a production pipeline. Topics include understanding the GIMP interface and how to work with it, how to use all of GIMP's tools to create high-quality images, GIMP's default filters and plug-ins, advanced techniques for customization with Python and Scheme scripting, and much more. GIMP (GNU Image Manipulation Program) is a free graphics editor that runs on Linux, Windows, or Macs; it is used to process digital graphics and photographs including creating graphics and logos, resizing and cropping photos, altering colors, combining images, creating basic GIF animated images, and more Whether you're a digital artist, professional photographer, or beginner, this detailed how-to shows you best practices, valuable techniques, and helpful tips for getting the most out of GIMP for your projects Topics include the GIMP interface and how to work with it, in-depth description of GIMP's tools and how to use them to create high-quality images, a comprehensive reference for all of GIMP's default filters and common plug-ins, and advanced customization with Python and Scheme scripting Get the most out of this free image editing tool for your production pipeline with the GIMP Bible. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

### **Programming Web Graphics with Perl and GNU Software**

Explains how to use the Linux-based computer graphics program to manipulate images, merge and blend layers, create special effects, and prepare images for the Web.

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